

ECTS Course Description Form							
PART I ( Senate Approval)							
Offering School	Antalya Bilim University-School of Fine Arts and Architecture						
Offering Department	Interior Architecture and Environmental Design						
Program(s) Offered to	Interior Architecture and Environmental Design					Must	
Course Code	IAED 2203						
Course Name	History Of Interior Design II						
Language of Instruction	English						
Type of Course	Theory						
Level of Course	Undergraduate						
Hours per Week	Lecture: 3	Lab:	Lecture - Presentation	Practical:	Studio:	Other:	
ECTS Credit	4						
Grading Mode	Letter Grade						
Pre-requisites	None						
Co-requisites	None						
Registration Restriction	None						
Educational Objective	The aim of the course is to provide students with basic information about the history of interior design starting from the Renaissance to the present.						
Course Description	The course focuses on interior and furniture designs since Renaissance. The first part of the course deals with a modernization process from the Renaissance and Baroque periods to De Stijl. Here, concepts such as establishment of discipline in design, change in housing design, standardization and rationalization will be discussed. In the second half of the course, the design theories and activities that emerged and influenced in the second half of the 20th century starting from Bauhaus will be examined.						
Learning Outcomes	LO1	Understanding that human and environmental conditions vary according to geographical location and affect design and construction decisions.					
	LO2	Gain awareness of the basic context and framework of history as it relates					
	LO3	Understanding the basic context and framework of history, based on interior design					
	LO4	Understanding interior design styles and movements					
	LO5	Understanding the social, political and physical influences that have affected from historical changes in the design of the built environment.					
PART II ( Faculty Board Approval)							
Basic Outcomes (University-wide)	Program Outcomes		LO1	LO2	LO3	LO4	LO5
	PO1	Ability to communicate effectively and write and present a report in Turkish and English.					
	PO2	Ability to work individually, and in intra-disciplinary and multi-disciplinary teams.					
	PO3	Recognition of the need for life-long learning and ability to access information , follow developments in science and technology, and continually reinvent oneself.					
	PO4	Knowledge of project management, risk management, innovation and change management, entrepreneurship, and sustainable development.					
	PO5	Awareness of sectors and ability to prepare a business plan.					
	PO6						
Faculty Specific Outcomes	PO7	Gain the ability of conceptualizing, applying, analyzing, synthesizing and evaluating information effectively (Critical Thinking).					
	PO8	Produce innovative ideas and products with creativity (Creativeness).					
	PO9	Gain the ability of leadership, entrepreneurship and self-leadership skills (Leadership and Entrepreneurship).					
	PO10	Care about the ethical values and principles; behave in accordance with these in professional and social life (Ethical Behavior).					
	PO11	Understand, define and reach the information that they need; use information effectively and share it with others (Information Literacy).					
	PO12	Use information effectively and communication technologies while learning, and can share their knowledge and experience with others using technology and visual means (Information and Communication Technology Literacy).					
	PO13	Global Context: To have a global perspective and consider social, cultural, economic, and ecological contexts in all areas of work.					
	PO14	Collaboration: To have the ability to collaborate with disciplines that the field interacts with.					
	PO15	Business Practice and Professionalism: To understand the principles, processes, and responsibilities that define the value of the profession to society.					

Discipline Specific Outcomes (program)	PO16	Human-Centered Design: To integrate physical, social, and cultural dimensions of the built environment, considering human experience and behavior in the design process through analysis.					
	PO17	Design Process: To creatively solve a design problem using all aspects of the design process.					
	PO18	Communication: To have the ability to express and present ideas and thoughts effectively through verbal, written, and visual means, including in English, throughout the design and					
	PO19	History: To have knowledge of the history of the profession and make design decisions sensitive to cultural heritage and historical/natural environments.					
	PO20	Design Elements and Principles: To be proficient in adopting design elements and principles in design approaches.					
	PO21	Light and Color: To apply principles and theories related to light and color in terms of environmental impact and human comfort effectively.					
	PO22	Products and Materials: To have knowledge of production, assembly, and maintenance requirements of interior fixtures, materials, and accessories, and to gain the ability to make selections and applications based on aesthetic, ergonomic, safety, and cost criteria.					
	PO23	Environmental Systems and Human Comfort: To apply principles related to environmental impact and human comfort, including acoustics, thermal comfort, indoor air quality, plumbing systems, and waste management.					
	PO24	Construction/Building/Structure: To understand the relationship between interior construction and its connection to basic building construction and systems.					
	PO25	Regulations and Guidelines: To be proficient in applying laws, regulations, and standards related to professional practice, including sustainability, fire safety, construction, materials, accessibility, intellectual and industrial property rights, and incorporating them into the design process.					

**PART III( Department Board Approval)**

Course Subjects, Contribution of Course Subjects to Learning Outcomes, and Methods for Assessing Learning of Course Subjects	Subject	Week	Subject Explanation	LO1	LO2	LO3	LO4	LO5
	S1	1	Course introduction- overview Gothic-Renaissance					
	S2	2	Baroque – Rococo					
	S3	3	Classicism-Neoclassicism					
	S4	4	Industrial Revolution					
	S5	5	Art Nouveau,Art Deco and Arts & Crafts					
	S6	6	De Stijl					
	S7	7	Bauhaus-W. Gropius-P.Behrens					
	S8	8	Midterm					
	S9	9	Le Corbusier					
	S10	10	M.Rohe-P.Johnsoon					
	S11	11	F.L.Wright					
	S12	12	A. Aalto					
	S13	13	Post Modernism					
	S14	14	Contemporary Architecture					
	S15	15	General evaluation for poster preparation					

Assessment Methods, Weight in Course Grade, Implementation and Make-Up Rules	No	Type	Ratio	Implementation Rule	Make-Up Rule
	A1	Reports	20%	Students will present about pre defined topic.	
	A2	Midterm	30%		
	A3	Final	50%		
	A4				
	A5				
	A6				
	<b>TOPLAM</b>				

**Evidence of Achievement of Learning Outcomes**  
Students will demonstrate learning outcomes through weekly homework, in-class assignments, Midterm exams and Final exam.

<b>Method for Determining Letter Grade</b>	Upon successful completion of all assessment methods, the total scores will be averaged and converted into a final letter grade using the following percentages and grading criteria.								
	<b>ASSESSMENT METHOD</b>		<b>EFFECT ON GRADING</b>			<b>GRADE</b>		<b>MARKS</b>	
	Term Project		20%			A+	-	C+	60-64
	Midterm exams		30%			A	95-100	C	55-59
	Final exam		50%			A-	85-94	C-	50-54
						B+	80-84	D+	45-49
					B	75-79	D	40-44	
					B-	65-74	F	0-39	

Teaching Method, Student Work Load	No	Method	Explanation	Hours	
	<b>Time expected to be allocated by instructor</b>				
	1	Lecture	Lectures	14x3= 42 hrs.	
	<b>Time expected to be allocated by student</b>				
	2	Assignment		2x4= 8 hrs.	
	3	Self-study for Midterm exam		1x9= 9 hrs.	
4	Midterm		1x3=3 hrs.		

	5	Project Development		12x2=24 hrs.
	6	Self-study for Final project		1x11=11 hrs.
	7	Final		1x3=3 hrs.
	TOTAL			100 hours
<b>IV. PART</b>				
<b>Instructor</b>	Name Surname	Lec.Elif Bakkaloğlu		
	E-mail	elif.bakkaloglu@antalya.edu.tr		
	Phone Number			
	Office Number			
	Office Hours	4 hours		
<b>Course Materials</b>	Mandatory	Ireland, J. (2009) History of Interior Design, New York: Fairchild Books, Inc.		
	Recommended	<p>Anne Massey, 2001. Interior Design of the 20th Century.  The Beginnings of Architecture, Gideon, S, New York, 1964.  Pile, J. F. (2005) A History of Interior Design, Hoboken, NJ: J. Wiley &amp; Sons.  Pile J. and Gura J. 2013, A History of Interior Design, Wiley and Sons Publishing.  Hinchman M. 2009, History of Furniture: A Global View, Fairchild Books.  Sparke, P. 1998, A Century of Design: Design Pioneers of The 20th Century, Mitchell Beazley Publishing.  Miller J. 1998, The Style Sourcebook: The definite Visual Directory of Fabrics Wallpapers Paints Flooring Tiles, Mitchell Beazley Publishing.  Gideon, S. (1964) "The Beginnings of Architecture", Princeton University Pres. New York</p>		
<b>Other</b>	Scholastic Honesty	Violations of scholastic honesty include, but are not limited to cheating, plagiarizing, fabricating information or citations, facilitating acts of dishonesty by others, having unauthorized possession of examinations, submitting work of another person or work previously used without informing the instructor, or tampering with the academic work of other students. Any for of scholastic dishonesty is a serious academic violation and will result in a disciplinary action.		
	Students with Disabilities	Reasonable accommodations will be made for students with verifiable disabilities.		
	Safety Issues			
	Flexibility	Circumstances may arise during the course that prevents the instructor from fulfilling each and every component of this syllabus; therefore, the syllabus is subject to change. Students will be notified prior to any changes.		