

Course Code	Course Name	Year/Semester	Theory	Practice	Credits	ECTS
IAED 4002	INTERIOR DESIGN STUDIO VIII	2024-2025 / Spring	4	4	6	12

Level of Course: Undergraduate
Course Type: Core Course

Language of

Instruction: English

Course Time: Wednesday, 09.00 - 17.30

Office Hours: - Course classroom: B1 - 31

Mode of Delivery: Discussions, Juries, and Consultancies

Prerequisites and Co-requisites: IAED 4001 Interior Design Studio VIII

IAED 4002 Interior Design Studio VIII

Course Coordinator: Assoc. Prof. Dr. Şirin IZADPANAH ERTEKİN

Name of Lecturer(s): Assoc. Prof. Dr. Şirin IZADPANAH ERTEKİN

Course Teaching Lec. Tuba Şükrüye SONER

Lec. Galip KAYA

Assistant: Res. Asst. Müge Develier

The objective of the course is to prepare and finalize the graduate project and evaluate how well the students are

Course Objectives: ready for the professional business life of an interior architect. Based on this objective, students are expected to

develop their projects individually during studio hours.

Course Description: It is aimed at students to design a Cultural/Educational complex (Museum, Centers, etc.). Students are expected

to present their design proposal at the level of a professional project.

Learning Outcomes: Upon successful completion of the course, students will be able to:

Ability to individually manage and complete the project process

- Ability to conduct risk analysis and develop preventive measures for occupational health and safety
- Ability to design and specify a wide range of appropriate products, materials, furniture, fixtures, equipment, and elements that support the design purpose
- Ability to design environments that respond to various social, economic, and cultural contexts
- Ability to apply wayfinding techniques in public spaces to design solutions

Language: The studio classes and discussions will be in English. Developing your verbal language skills will be very important in acquiring disciplinary terminology as well as daily communication at the class.

Text Books: 1. Lindsay, Georgia. (2020). Contemporary Museum Architecture and Design: Theory and Practice of Place.

- 2. Darragh, Joan and Snyder James S. (1993). Museum Design: Planning and Building for Art.
- 3. Luo, Emlly; Wang Sylvie; XiaoJuan, Ding. (2012). Culture and Art: Museum Design.
- 4. Bogle, Elizabeth. (2013). Museum Exhibition Planning and Design.
- 5. Gautrand, Manuelle. (2014). Museum Architecture and Interior Design.



- 6. Liu, Hanlin. (2014). Museum Design Proposals.
- 7. von Naredi-Rainer, Paul. (2004). Museum Buildings: A Design Manual.
- 8. Coolidge, John. (1989). Patrons and Architects: Designing Art Museums in the Twentieth Century.
- Matthews, Geoffrey Mark. (1991). Museums and Art Galleries: A Design and Development Guide.

Recommended Text 1. Francis D. K. Ching, 2005. "Interior Design Illustrated, John Wiley&Sons.

Books: 2. Interior Design by Jenny Gibbs

Philosophy of Interior Design by Abercrombie, S.

For the Terminology:

Learning/Teaching Method: This is a studio course and students learn about design process by getting directly involved in the process and individually. Students development will be discussed in juries by course instructors every 4 weeks.

Project Development: Students are expected to attend sketch exams every 2 weeks and work on their project in the studio during the assigned course hours. For developing the projects minimum 80% studio engagement is expected.

Planned Learning Class Participation: Regular attendance of all enrolled classes is expected. Do not be late to the class. At the Activities and Teaching end of the Semester, your attendance will be reported on UBS system. Attendance is compulsory and in case of Method: absenteeism of more than 20% for the practice and %30 for the theory, the system will automatically grade you "FX". If you miss a class, it is your responsibility to 'make up' all work, including items discussed in class. Class contribution will be measured in terms of quality not quantity.

> Academic integrity & plagiarism: Academic integrity is the pursuit of scholarly activity based on the values of: honesty, trust, fairness, respect and responsibility. Practicing academic integrity means never plagiarizing or cheating, never misrepresenting yourself, never falsifying information, never deceiving or compromising the work of others. Basically this means, either intentionally or unintentionally, using the words or ideas and drawings and models of someone else.

> Course Text books: Students are required to study recommended reading text books and also do researches on the variety of architectural presentation techniques.

> Key Works: In this studio course lectures and assignments mainly focuses on User Requirements, critical thinking, elements of hotel design and tourism oriented interior design, human factors, functional solutions and application of appropriate materials and finishing.

Specific Rules:

- 1. Be punctual. Punctuality is a sign of respect toward yourself and the others.
- Show respect for all the people and property around you.
- 3. Be responsible for your actions and meet all expectations.
- 4. Follow directions the first time they are given.
- 5. Students should use the Internet at school for academic purposes only.
- 6. It is forbidden to record classes with any type of device.
- Bringing necessary materials and equipment (architectural bag and T square and sketch 7. papers etc.) to work in the classroom is obligatory.



Communication: Students are encouraged to visit the professor during their Online Office Hours. If you cannot make it to announced office hours, please make individual arrangements via e-mail. However, do not expect the professor and the research assistant to respond at length via e-mail to questions of content, definition of terms, grading questions etc. If you have a question that requires a substantive response please set up an appointment to speak with one of us.

Date	Week	Chapter Topic	Take-home exercise
5.02.25	1	Introduction to the courseThe syllabus will be explained.	Research: preparing design briefing. Research on a subject
12.02.25	2	- Briefing	Zoning and Bobble Diagrams Analysis and Synthesis after Site Visit Start Up a Concept Approach
19.02.25	3	- Studio Practice	1/50 implementation of Plans, Elevation and Sections Concept and scenario Site and building analysis
26.02.25	4	- Pre-Jury	1/50 Design Development

Course Contents*: (Weekly Lecture Plan)

19.02.25 3 - Studio Practice Sections Concept and scenario Site and building analysis 26.02.25 4 - Pre-Jury 1/50 Design Development 5.03.25 5 - Studio Practice 1/50 Design Development 1/50 Design Development 1/50 Design Development Construction Materials, texture and color, lighting fixtures. 1/50 Design Development Construction Materials, texture and color, lighting fixtures. 1/50 Design Development Construction Materials, texture and color, lighting fixtures. Improve and develop the projects based on the feedbacks in Jury 1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures, ventilation systems in the space.				Start Up a Concept Approach
5.03.25 5 - Studio Practice 1/50 Design Development 1/50 Design Development 1/50 Design Development Construction Materials, texture and color, lighting fixtures. 1/50 Design Development Construction Materials, texture and color, lighting fixtures. 8 - MIDTERM JURY Improve and develop the projects based on the feedbacks in Jury 1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures, ventilation systems in the space.	19.02.25	3	- Studio Practice	Sections Concept and scenario
12.03.25 6 - Sketch Exam Construction Materials, texture and color, lighting fixtures. 19.03.25 7 - Studio Practice Construction Materials, texture and color, lighting fixtures. 8 - MIDTERM JURY Improve and develop the projects based on the feedbacks in Jury 1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures. 1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures, ventilation systems in the space.	26.02.25	4	- Pre-Jury	1/50 Design Development
12.03.25 6 - Sketch Exam Construction Materials, texture and color, lighting fixtures. 19.03.25 7 - Studio Practice Construction Materials, texture and color, lighting fixtures. 8 - MIDTERM JURY Improve and develop the projects based on the feedbacks in Jury 1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures, ventilation systems in the space.	5.03.25	5	- Studio Practice	1/50 Design Development
19.03.25 7 - Studio Practice Construction Materials, texture and color, lighting fixtures. 8 - MIDTERM JURY Improve and develop the projects based on the feedbacks in Jury 1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures, ventilation systems in the space.	12.03.25	6	- Sketch Exam	Construction Materials, texture and color,
the feedbacks in Jury 1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures, ventilation systems in the space.	19.03.25	7	- Studio Practice	Construction Materials, texture and color,
2.04.25 - Studio Practice Construction Materials, texture and color, lighting fixtures, ventilation systems in the space.		8	- MIDTERM JURY	
4/50 9 4/00 Daving Davids mant	2.04.25	9	- Studio Practice	Construction Materials, texture and color, lighting fixtures, ventilation systems in the
9.04.25 10 - Studio Practice - Studio Practice 1750 & 1720 Design Development Construction Materials, texture and color, lighting fixtures, and ventilation systems in the space. 1/5 drawings system details	9.04.25	10	- Studio Practice	lighting fixtures, and ventilation systems in the space.
1/50 & 1/20 Design Development Construction Materials, texture and color, lighting fixtures, and ventilation systems in the space. 1/5 drawings system details	16.04.25	11	- Sketch Exam	Construction Materials, texture and color, lighting fixtures, and ventilation systems in the space.
23.04.25 12 - NATIONAL HOLIDAY 1/50 & 1/20 Design Development	00 04 05			



			1/5 drawings system details
30.04.25	13	- Pre- Final Jury	Finalizing the Design Project
7.05.25	14	- Studio Practice	Finalizing the Design Project
14.05.25	15	- Studio Practice	-
		FINAL EXAM	

^{*} **PLEASE NOTE**: Details of the syllabus and course schedule are subject to minor changes that will be announced in class.

Grading: Midterm, pre-juries and final jury will be evaluated for accuracy, thoughtfulness and clarity.

Sketch exams will be evaluated for technical quality, functionality and clarity of presentation (including all necessary materials).

If total assessment grade is lower than 50, student need to repeat the course.

Assessment Methods and Criteria :

METHODS	EFFECTS ON GRADING
Sketch Exams	10% (2*5%)
Midterm Jury	20%
Pre-Juries (2)	20% (2*10)
Final Jury	50%

ECTS Workload Table

: ACTIVITIES	NUMBER	HOUR	WORKLOAD
In-studio Project Development	12	8	96
@ Home Project Development	12	10	118
Pre-Juries Preparation	2	10	20
Pre-Juries	2	8	16
Midterm Jury Preparation	1	15	15
Midterm Jury	1	8	8
Final Project Preparation	1	20	20
Final Jury	1	8	8
Total workload/25			301/25
ECTS			12



GRADING AND EVALUATION

The students' progress will be evaluated throughout the semester. Students' grades point lower **than 50** will be considered as failed.

Grade Scale:

GRADE	MARKS	VALUE	GRADE	MARKS	VALUE
A+	-		C+	60-64	2.40
Α	95-100	4.00	С	55-59	2.20
A-	85-94	3.7	C-	50-54	1,70
B+	80-84	3.3	D+	45-49	1.30
В	75-79	3.00	D	40-44	1.00
B-	65-74	2.7	F	0-39	0.00