

Course Code	Course Name	Year/Semester	Theory	Practice	Credits	ECTS
IAED 3158	SET AND STAGE DESIGN	2024-2025 / SPRING	3	0	3	3

Level of Course: Undergraduate

Course Type: Elective Course

Language of Instruction: English

Course time: Friday 09:30-12:30

Course classroom: BB-04

Mode of Delivery: Class Teaching, Presentation, Assignments, Project Development

Prerequisites and Co-requisites: N/A

Course Coordinator: Lec. Elif Bakkaloğlu

Course Teaching Assistant:

Course Objectives: The main purpose of this course is to introduce interior architecture and environmental design students to the process and professional life of a set and stage designer. While students learn the fundamentals of stage and lighting design, props, decor, sound and acoustics in theater will be explored. The course also aims to develop students' skills to be involved in the organization and management of theater production.

Course Description: Topics covered in the course include the fundamentals of stage art and design; theater genres; use of color; art and design materials; understanding scene dynamics; planning and making small-scale models of stage designs; implementing a stage design in a theater and analyzing the script.

Learning Outcomes: Upon successful completion of the course, students will be able to:

1. Ability to work collaboratively with theater directors and other members of the production design team.
2. Ability to design creative scenes for various productions.
3. Transforming phonetic art into visual art meaningfully and effectively by analyzing scenarios.
4. To be able to create scaled technical drawings, models and elevations of the scene for application purposes.

Language: Lectures presentation will be in English. Assignments and class practical exercises also will discuss in English. Students will be aware of the terminology of lighting design as well as their daily skills.

**Recommended Text
Books:**

1. ŞENER, Sevda, "Dünden Bugüne Tiyatro Düşüncesi", Dost Yayınları, 2012
2. ÇAMURDAN, E., Çağdaş Tiyatro ve Dramaturgi, Mitos Boyut Yay. İstanbul 1996
3. KELLER, Max, Light Fantastik, The Art and Design Of Stage Lighting, Prestel, New York 2006.
4. BRECHT, Bertolt, (Çev. Kamuran Şipal), Oyunculuk Sanatı ve Dekor, Say Yayınları, İstanbul 1982

For the terminology:

5. NELMS, Henning, Scene Design-A Guide to The Stage, Dover Publications, 1975
6. DORN, Dennis; SHANDA, Mark, Drafting For The Theatre, Southern Illinois University Press, 2012
7. BREWSTER, K., SHAFER, M., Fundamentals of Theatrical Design, Allworth, 2011
8. THORNE, G. Stage Design, The Crowood Press Ltd., 1999
9. TWEED, M., Scenic Construction for the Stage: Key Skills for Carpenters, Crowood, 2018
10. STANISLAVSKİ, K., Bir Karakter Yaratmak, Agora, 2012

Reading Text books:

**Planned Learning
Activities and Teaching
Method:**

Learning/Teaching Method: This is theoretical course and students learn about set and stage design principles by applying the process till dramaturgy until design and construction phase; by 2 and 3 dimensional drawings and modelling. The course is supported by lectures and verbal-visual presentations and individual desk critiques. In the first period of semester-till midterm; students will recognize and analyze a theater play, become acquainted with the principles of working collaboratively with theater actors, art director and theater team, they will learn stage design methods and make drawings. In the second period of semester-till final; students will support the process of stage design by adding technical equipments of stage to their designs and drawings.

Assignments: Exams, assignments and term project are individual (except for the announced teamwork). Midterm exam responses will be evaluated for accuracy, thoughtfulness and clarity. Assignments will be evaluated for content, quality of ideas, in terms of stage design principles. There will be a term project, which will be made in various steps. The student must complete the assignment, and upload it to web site at the designated time, with name, last name and ID number (late submissions will be evaluated %20 less).

Class Participation: Regular attendance of all enrolled classes is expected. Do not be late for the class. Attendance will be taken through your signature within the first quarter of the class; if you come later you will be considered half-attended. At the end of the semester, your attendance will be reported on the UBS. Attendance is compulsory and in case of absenteeism of more than 30%, the system will automatically grade you "FX". If you miss a class, it is your responsibility to 'make up' all work, including items discussed in class. The class contribution will be measured in terms of quality, not quantity. If you need to leave early, you should notify your professor at the commencement of the session.

Academic integrity & plagiarism: Academic integrity is the pursuit of scholarly activity based on the values of honesty, trust, fairness, respect and responsibility. Practicing academic integrity means never plagiarizing or cheating, never misrepresenting yourself, never falsifying information, never deceiving or compromising the work of others. Basically, this means, either intentionally or unintentionally, using the words or ideas of someone else without giving credit, it's strictly forbidden.

Course Text books: There is no specific textbook for this course. Students are required to actively participate in the lectures and study the recommended reading text books and also do researches on the variety of architectural presentation techniques.

Key Works: In this course lectures and assignments mainly focuses on getting to know the theater production, design and technical needs of stage-backstage, to gain the competence for working in cooperation with the theater team, stage design and construction process.

Specific Rules:

1. Be punctual. Punctuality is a sign of respect toward yourself and the others.
2. Show respect for all the people and property around you.
3. Be responsible for your actions and meet all expectations.
4. Follow directions the first time they are given.
5. Students should raise their hand to signal a question or to answer a question.
6. Students should use the Internet at school for academic purposes only.
7. It is forbidden to record classes with any type of device.

Communication: If you have any question about the syllabus, your responsibilities in the course and assessment procedures please ask your instructor without any delay. Students are encouraged to visit the professor during their Office Hours. If you cannot make it to announced office hours, please make individual arrangements via e-mail. However, do not expect the professor to respond at length via e-mail to questions of content, definition of terms, grading questions etc. If you have a question that requires a substantive response, please set up an appointment to speak with your instructor.

**Course Contents*:
(Weekly Lecture Plan)**

Date	Week	Chapter Topic	Take-home exercise
07.02.25	1	The beginning of theater Types of theater Introduction to set/stage design and performing arts	
14.02.25	2	Scene design and the theatre space, sections of theater, production team	
21.02.25	3	-Scene Design as a Visual Art -Introducing the theaters/musicals related to the term project	Ass.1: Research and presentation of selected production, in terms of text analysis and stage design
28.02.25	4	Script Analysis for Designers -Workshop	Ass.2: Presentation of play and character dramaturgy on selected set
07.03.25	5	The Design Process - Working through the design process, sketch works,list studies	Drafting the Scene Design 2D drawings of stage design and backstage
14.03.25	6	The Design Process - Visual presentation of the design idea - Designing with the computer - Other venues for theatre design	3D drawings of stage design on selected scene
21.03.25	7	Midterm preparations Desk critiques	

	8	MIDTERM EXAM	
04.04.25	9	-Stage Lighting -Color in the Scene Design	Developing 3D drawings by adding lighting, color and materials
11.04.25	10	The Scene Shop, Tools, and Equipment Building and handling the scenery	Finalizing 3D drawings Introduction to modelling 1/25 (teamwork)
18.04.25	11	Stage mechanics	3D models as groupwork
25.04.25	12	Project development-one to one critiques	Ass.3: Creating a video by adding stage mechanics to 3D drawings
02.05.25	13	Project development-one to one critiques	Finalizing 3D models
09.05.25	14	Project development-one to one critiques	QA
16.05.25	15	Final Preparations	
		FINAL EXAM	

* PLEASE NOTE: Details of the syllabus and course schedule are subject to minor changes that will be announced in class.

Grading: Midterm and final exam responses will be evaluated for accuracy, thoughtfulness and clarity. Assignments will be evaluated for content, quality of ideas and clarity of presentation (including both writing and graphics). Students' progress also will be evaluated throughout the semester based on their performance in critiques. Students with the Final Grade below D (50) are required to repeat the course.

Assessment Methods and Criteria :

METHODS	EFFECTS ON GRADING
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Assignments	20%
Midterm Exam	30%
Final Submission	50%



ECTS Workload Table :

ACTIVITIES	NUMBER	HOUR	WORKLOAD
Course Teaching Hours	14	2	28
Assignment(s)	3	5	15
Midterm	1	5	5
Practical Hours	14	1	14
Final Project Preparation	1	7	7
Final	1	6	6
Total Workload	0	0	75
Total workload/25			75/25
ECTS			3

GRADING AND EVALUATION

The students' progress will be evaluated throughout the semester.

Grade Scale:

GRADE	MARKS	VALUE
A+	-	
A	95-100	4.00
A-	85-94	3.70
B+	80-84	3.30
B	75-79	3.00
B-	65-74	2.70

GRADE	MARKS	VALUE
C+	60-64	2.40
C	55-59	2.20
C-	50-54	1.70
D+	45-49	1.30
D	40-44	1.00
F	0-39	0.00