

| Course Code | Course Name              | Year/Semester    | Theory | Practice | Credits | ECTS |
|-------------|--------------------------|------------------|--------|----------|---------|------|
| IAED 3105   | Computer Aided Modelling | 2025-2026 / Fall | 1      | 2        | 2       | 3    |

Level of Course: Undergraduate

Course Type: Must Language of Instruction: English

Course time: Friday 09.30-12.30
Course classroom: Online – Microsoft Teams

Mode of Delivery: Presentation, Assignments

Prerequisites and IAED 1102 – Technical Drawing II Co-requisites:

Course Coordinator: Asst. Prof. Dr. Başak KARADUMAN Name of Lecturer(s): Asst. Prof. Dr. Başak KARADUMAN

Course Teaching

Assistant: Res. Asst. Hakan BAL

Course Objectives: Introduction and providing comprehensive knowledge with practices to 3D modelling and

rendering software.

Course Description: The main purpose of this course is to furnish students with comprehensive knowledge of 3ds Max

modelling and rendering software. 3D models and presentations ease students to express their

designs.

Learning Outcomes: Upon successful completion of the course, students will be able to:

Students will be able to recognize 3ds Max interface.

• Students will be able to recognize different modelling methods in 3ds Max.

Students will use modelling techniques in advance level.

• Students will be able to express their design ideas through 3D models.

Students will have comprehensive knowledge about different renderers.

Language: The course and discussions will be in English.



| Text Bo | oks: | - |
|---------|------|---|
|---------|------|---|

**Recommended Text** Books:

• Architectural Rendering with 3ds Max and V-Ray: Photorealistic Visualization, Markus Kuhlo,

• Kalay Y. E., (2004), Architecture's New Media: Principles, Theories and Methods of

Computer-Aided Design, MIT Press

For the terminology:

Reading Text books:

## and Teaching Method:

Planned Learning Activities Learning/Teaching Method: The expected learning outcomes for the course will be assessed through: Class hour submissions, a Midterm Exam, Final Project and Class discussions and feedback.

> Assignments: Students are required to complete and submit assignments for both in class exercise and homework according to syllabus.

> Class Participation: Regular attendance of all enrolled classes is expected. Do not be late to the class. Attendance will be taken through your signature within the first 15 minutes of the class; if you come later you will be considered absent. At the end of the Semester, your attendance will be reported on UBS system. Attendance is compulsory and in case of absenteeism of more than 20% for the practice and %30 for the theory, the system will automatically grade you "FX". If you miss a class, it is your responsibility to 'make up' all work, including items discussed in class. Class contribution will be measured in terms of quality not quantity. If you need to leave early for whatever reason, you should exercise politeness and notify your professor at the commencement of the session.

> Use of Artificial Intelligence (AI): Students are permitted to use artificial intelligence (AI) tools (such as ChatGPT, Grammarly, etc.) for grammar correction and academic writing improvement throughout their work. However, Al-generated original content (e.g., analysis, paragraph writing, conceptual description, etc.) must not exceed 20% of the submitted material.

> In any case where AI tools are used, students are required to include a clear declaration within the assignment/report/submission. This declaration must include the name of the AI tool/model used, the specific purpose, and a brief explanation of how it contributed to the work.

#### Example declaration:

"I used ChatGPT-4 for proofreading and restructuring the introductory paragraph." Failure to declare the use of AI tools when applied will be treated as a violation of academic integrity and plagiarism policies and may result in disciplinary action.

Academic integrity & plagiarism: Academic integrity is the pursuit of scholarly activity based on the values of: honesty, trust, fairness, respect and responsibility. Practicing academic integrity means never plagiarizing or cheating, never misrepresenting yourself, never falsifying



information, never deceiving or compromising the work of others. Basically this means, either <u>intentionally</u> or <u>unintentionally</u>, using the words or ideas of someone else without giving credit, it's strictly forbidden.

**Course Text books:** There is no specific textbook for this course.

**Key Works**: In this course, lectures and assignments mainly focus on preparing students to the professional life and presenting 3D models by using Real-Time Renderers.

#### **Specific Rules:**

- 1. Be punctual. Punctuality is a sign of respect toward yourself and the others.
- 2. Show respect for all the people and property around you.
- 3. Be responsible for your actions and meet all expectations.
- 4. Follow directions the first time they are given.
- 5. Students should raise their hand to signal a question or to answer a question.
- 6. Students should use the Internet at school for academic purposes only.
- 7. It is forbidden to record classes with any type of device.

**Communication**: Students are encouraged to visit the lecturer during his/ her office hours. If you cannot make it to announced office hours, please make individual arrangements via e-mail. However, do not expect the lecturer and the research assistant to respond at length via e-mail to questions of content, definition of terms, grading questions etc. If you have a question that requires a substantive response, please set up an appointment to speak with one of us.

## Course Contents\*: (Weekly Lecture Plan)

| Date     | Week | Chapter Topic   | Take-home exercise  |
|----------|------|---|---|
| 26.09.25 | 1    | Introduction to 3Ds Max -GUI (Graphical User Interface) -Units -Navigation  | Further Research, online tutorials  |
| 03.10.25 | 2    | Creating and editing objects -Create Menu -Edit, Position, Move, Rotate, Scale -Pivot -Object Views -Groups       | Further Research, online tutorials  |
| 10.10.25 | 3    | Spline Modelling -Snaps -Copy, Array, Mirror, Align -2D Objects -Extrude -Geometry Menu: Vertex, Segments, Spline | Ass 1: Will be announced during the course Further Research, online tutorials |



| 17.10.25 4 2D Modifiers -Extrude, Bevel, Lathe, Fillet, Chamfer, Bevel profile, Trim, Extend 24.10.25 5 Polygon/ 3D modelling tools -Edit Polly: Vertex, Edge, Border, Polygon, Element 31.10.25 6 Polygon modelling menus -Edit Poly: Geometry Menu 77 Compound Objects -Proboolean General Practice before Midterm 8 MIDTERM EXAM WEEK 21.11.25 9 Modifiers -Bend, Noise, Slice, Turbo Smooth, Taper, Twist, FFD 28.11.25 10 Materials -Naterial Editor -UVW Map 31.10.25 11 Lights 4 Further Research, online tutorials 4 Further Research, online tutorials 5 Further Research, online tutorials 6 Further Research, online tutorials 7 Compound Objects -Proboolean General Practice before Midterm 8 MIDTERM EXAM WEEK 8 Further Research, online tutorials 7 Further Research, online tutorials 8 Further Research, online tutorials 9 Further Research, online tutorials 12.11.25 10 Materials -Naterial Editor -UVW Map 15 Further Research, online tutorials 16 Further Research, online tutorials 17 Further Research, online tutorials 18 Further Research, online tutorials 19 Further Research, online tutorials 19 Further Research, online tutorials 19 General Review before Final 10 Further Research, online tutorials 10 Further Research, online tutorials 10 General Review before Final 10 Further Research, online tutorials 10 Further Research, online tutorials 11 Further Research, online tutorials 12 General Review before Final 13 Further Research, online tutorials 14 Further Research, online tutorials  |          |    |  |                                    |
|--|----------|----|--|------------------------------------|
| -Edit Polly: Vertex, Edge, Border, Polygon, Element  31.10.25 6 Polygon modelling menus -Edit Poly: Geometry Menu Further Research, online tutorials  7 Compound Objects -Proboolean General Practice before Midterm  8 MIDTERM EXAM WEEK  21.11.25 9 Modifiers -Bend, Noise, Slice, Turbo Smooth, Taper, Twist, FFD Further Research, online tutorials  28.11.25 10 Materials -Material Editor -UVW Map  05.12.25 11 Lights Further Research, online tutorials  12.12.25 12 Cameras  Further Research, online tutorials  Purther Research, online tutorials  Further Research, online tutorials   | 17.10.25 | 4  | -Edit Spline<br>-Extrude, Bevel, Lathe, Fillet, Chamfer, | Further Research, online tutorials |
| -Edit Poly: Geometry Menu  -Edit Poly: Geometry Menu  7 Compound Objects -Proboolean General Practice before Midterm  8 MIDTERM EXAM WEEK  21.11.25 9 Modifiers -Bend, Noise, Slice, Turbo Smooth, Taper, Twist, FFD  8 Materials -Material Editor -UVW Map  12.12.25 11 Lights  | 24.10.25 | 5  | -Edit Polly: Vertex, Edge, Border,<br>Polygon,           | course                             |
| -Proboolean General Practice before Midterm  8 MIDTERM EXAM WEEK  21.11.25 9 Modifiers -Bend, Noise, Slice, Turbo Smooth, Taper, Twist, FFD  9 Materials -Material Editor -UVW Map  05.12.25 11 Lights  12.12.25 12 Cameras  Further Research, online tutorials  | 31.10.25 | 6  | .0   | Further Research, online tutorials |
| 21.11.25 9 Modifiers -Bend, Noise, Slice, Turbo Smooth, Taper, Twist, FFD Further Research, online tutorials  28.11.25 10 Materials -Material Editor -UVW Map  05.12.25 11 Lights Further Research, online tutorials  12.12.25 12 Cameras Further Research, online tutorials  19.12.25 13 Render Settings Ass 4: Will be announced during the course Further Research, online tutorials  26.12.25 14 General Review before Final Further Research, online tutorials  | 07.11.25 | 7  | -Proboolean  | Further Research, online tutorials |
| -Bend, Noise, Slice, Turbo Smooth, Taper, Twist, FFD  Ruther Research, online tutorials  28.11.25  10  Materials -Material Editor -UVW Map  05.12.25  11  Lights  Further Research, online tutorials  Further Research, online tutorials  12.12.25  12  Cameras  Further Research, online tutorials  19.12.25  13  Render Settings  Ass 4: Will be announced during the course Further Research, online tutorials  26.12.25  14  General Review before Final  Further Research, online tutorials  Further Research, online tutorials  Further Research, online tutorials  Further Research, online tutorials   |          | 8  | MIDTERM EXAM WEEK  |                                    |
| -Material Editor -UVW Map  05.12.25 11 Lights Further Research, online tutorials  12.12.25 12 Cameras Further Research, online tutorials  19.12.25 13 Render Settings Ass 4: Will be announced during the course Further Research, online tutorials  26.12.25 14 General Review before Final Further Research, online tutorials  02.01.26 15 General Review before Final Further Research, online tutorials  | 21.11.25 | 9  | -Bend, Noise, Slice, Turbo Smooth,                       | course                             |
| Further Research, online tutorials  12.12.25  12  Cameras  Further Research, online tutorials  19.12.25  13  Render Settings  Ass 4: Will be announced during the course Further Research, online tutorials  26.12.25  14  General Review before Final  Further Research, online tutorials  02.01.26  15  General Review before Final  Further Research, online tutorials  | 28.11.25 | 10 | -Material Editor   | Further Research, online tutorials |
| Further Research, online tutorials  19.12.25  13  Render Settings  Ass 4: Will be announced during the course Further Research, online tutorials  26.12.25  14  General Review before Final  Further Research, online tutorials  02.01.26  15  General Review before Final  Further Research, online tutorials   | 05.12.25 | 11 | Lights   | Further Research, online tutorials |
| course Further Research, online tutorials  26.12.25 14 General Review before Final Further Research, online tutorials  02.01.26 15 General Review before Final Further Research, online tutorials  | 12.12.25 | 12 | Cameras  | Further Research, online tutorials |
| 02.01.26 15 General Review before Final Further Research, online tutorials   | 19.12.25 | 13 | Render Settings  | course                             |
| oziozizo es estatui de estatui | 26.12.25 | 14 | General Review before Final                              | Further Research, online tutorials |
| FINAL PROJECT  | 02.01.26 | 15 | General Review before Final                              | Further Research, online tutorials |
|  |          |    |  | FINAL PROJECT                      |

<sup>\*</sup> PLEASE NOTE: Details of the syllabus and course schedule are subject to minor changes that will be announced in class and posted on Blackboard website.

**Grading**: Midterm and final exam responses will be evaluated for accuracy, thoughtfulness and clarity be evaluated for content, quality of ideas and clarity of presentation (including both writing and graphics). **If total assessment grade is lower than 50, student need to repeat the course.** 

# Assessment Methods and Criteria:

| METHODS       | EFFECTS ON GRADING |
|---------------|--------------------|
| Assignments   | %20                |
| Midterm Exam  | %30                |
| Final Project | %50                |



%100

#### **ECTS Workload Table:**

| ACTIVITIES                     | NUMBER | HOUR | WORKLOAD |
|--------------------------------|--------|------|----------|
| Course Teaching Hours          | 14     | 1    | 14       |
| Practical                      | 14     | 2    | 28       |
| Homeworks                      | 4      | 2    | 8        |
| Self-study for Midterm Project | 1      | 10   | 10       |
| Self-study for Final Project   | 1      | 15   | 15       |
| Total Workload                 | 0      | 0    | 75       |
| Total workload/30              |        |      | 75/25    |
| ECTS                           |        |      | 3        |

## **GRADING AND EVALUATION**

The students' progress will be evaluated throughout the semester. Grade Scale:

| GRADE | MARKS  | VALUE | GRADE | MARKS | VALUE |
|-------|--------|-------|-------|-------|-------|
| A+    | -      |       | C+    | 60-64 | 2.40  |
| Α     | 95-100 | 4.00  | С     | 55-59 | 2.20  |
| A-    | 85-94  | 3.7   | C-    | 50-54 | 1,70  |
| B+    | 80-84  | 3.3   | D+    | 45-49 | 1.30  |
| В     | 75-79  | 3.00  | D     | 40-44 | 1.00  |
| B-    | 65-74  | 2.7   | F     | 0-39  | 0.00  |